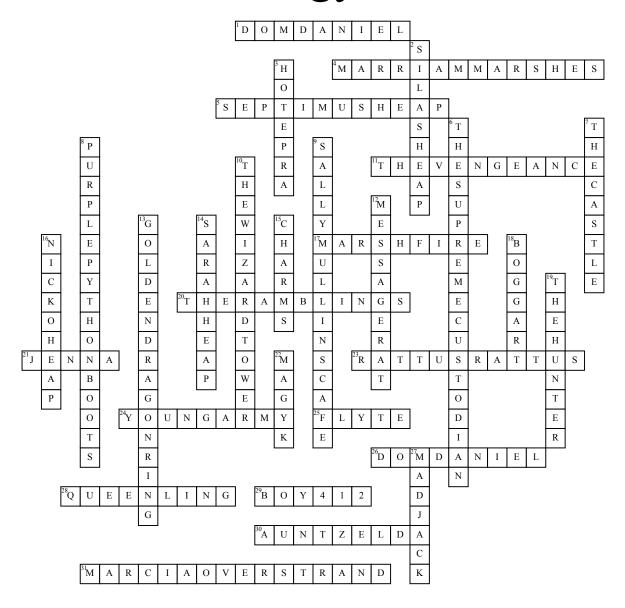
Name:	Date:	

## Magyk



## <u>Across</u>

- 1. Antagonist
- **4.** This place is somewhere incredibly dangerous, Aunt Zelda's cottage is located here
- **5.** The real Identity of the Wizard Tower guard
- 11. The antagonist's ship
- **17.** The power that attracted silas into the marsh on foot.
- 20. Lower class living area
- 21. The Princess
- 23. Speeke
- 24. An Army made of children
- **25.** A lost magical art, Title of the 2nd
- **26.** The true antagonist
- **28.** The name the princess is given by The Hunter

- 29. Guards the wizard tower
- **30.** White witch
- 31. ExtraOrdinary Wizard

## **Down**

- 2. Adopted father to the princess
- 3. Very first ExtraOrdinary Wizard
- 6. The current Head in the

Palace..Although you could mistake him for a Janitor by that name.

- 7. The city name
- **8.** The boots of the Extra Ordinary Wizard
- **9.** The hunter burns this down
- **10.** Where the Extra Ordinary wizard resides
- 12. Stanley the
- 13. Found in the cave that the Wizard Tower Guard Falls into at the cottage in the Marshes

- 14. Adopted mother to the princess
- **15.** Items used to cast spells, found in different books.
- **16.** Brother and Side protagonist alongside the princess
- 18. The creature that saves silas from the \_\_\_\_ In the Marsh by using his \_\_\_\_
- Breath

  19. The head of the Pack. Sent to kill the princess.
- **22.** Title
- **27.** Kidnapped stanley