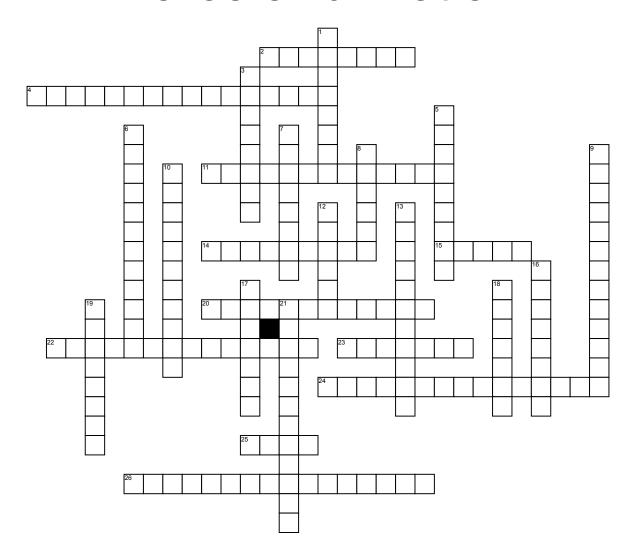
Force and Motion



Across

- **2.** any interaction that, when unopposed, will change the motion of an object
- **4.** a group of objects from which you can measure an object's position or motion
- **11.** the object is supposed to cover equal distances in equal intervals of time
- 14. describes the movement of an object
- **15.** the rate at which an object changes position
- **20.** a force that acts at the point of contact between two objects
- **22.** Do not cause a change in motionwhen balanced forces act on an object at rest, the object will not move
- **23.** the feel, appearance, or consistency of a surface or a substance
- **24.** a force applied to an object by another body that is not in direct contact with it

- **25.** a dimensionless quantity representing the amount of matter in a particle or object
- **26.** Forces that cause a change in the motion of an object

Down

- **1.** the product of mass multiplied by velocity
- 3. the resistance that one surface or object encounters when moving over another
- **5.** a physical phenomenon produced by the motion of electric charge, resulting in attractive and repulsive forces between objects
- 6. increase of speed or velocity
- 7. the power to float or rise in a fluid
- 8. a change in the position of an object
- **9.** a force that is caused by air that acts in the opposite direction to an object

- **10.** The total area of the surface of a three-dimensional object
- **12.** a system of units for expressing heaviness or mass
- **13.** the process or technique employed to reduce friction between, and wear of one or both, surfaces in proximity and moving relative to each other
- **16.** location of an object
- **17.** the property of matter by which it retains its state of rest or its velocity along a straight line so long as it is not acted upon by an external force
- **18.** the force that attracts a body toward the center of the earth, or toward any other physical body having mass
- **19.** the speed and direction an object is moving
- 21. how far an object moves during a certain amount of time