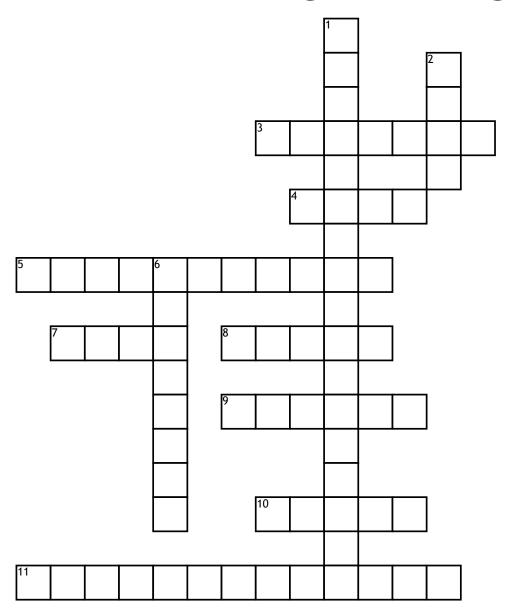
Name:	Date:	

## **PLTW Engineering**



## **Across**

- **3.** A formal graphical representation of an object containing information based on the drawing type
- **4.** Colloquial term for views of an object projected on to two or more orthographic planes in a multiview drawing
- **5.** To make something, especially on a large scale using machinery
- **7.** The line along which two surfaces of a solid meets
- **8.** A three deminsional body or geometric figure

- **9.** The representation of light and shade on a sketch or a map
- 10. A location in a space
- 11. A line which represents distance

## **Down**

- 1. Oblique pictorial where height, width and depth are represented at the full scale
- **2.** The general effect of color or of light and shade in a picture
- **6.** Sketching which is done manually without the aid of instruments such as rulers