Name: _____

Programming Terms

Across grid letters:

- 1 Down: L, O, O, (crossing)
- 2 Down: P, R, O, G, R, A, M, M, I, N, G, L, A, N, G, U, A, G, E
- 3 Across: COMPUTER PROGRAM
- 4 Across: COMPUTER PROGRAMMERS
- 5 Down: V, A, R, I, A, B, L, E
- 6 Across: DATA
- 7 Down: BINARY
- 8 Across: BUG
- 9 Across: SOURCE CODE
- 10 Across: DEBUG
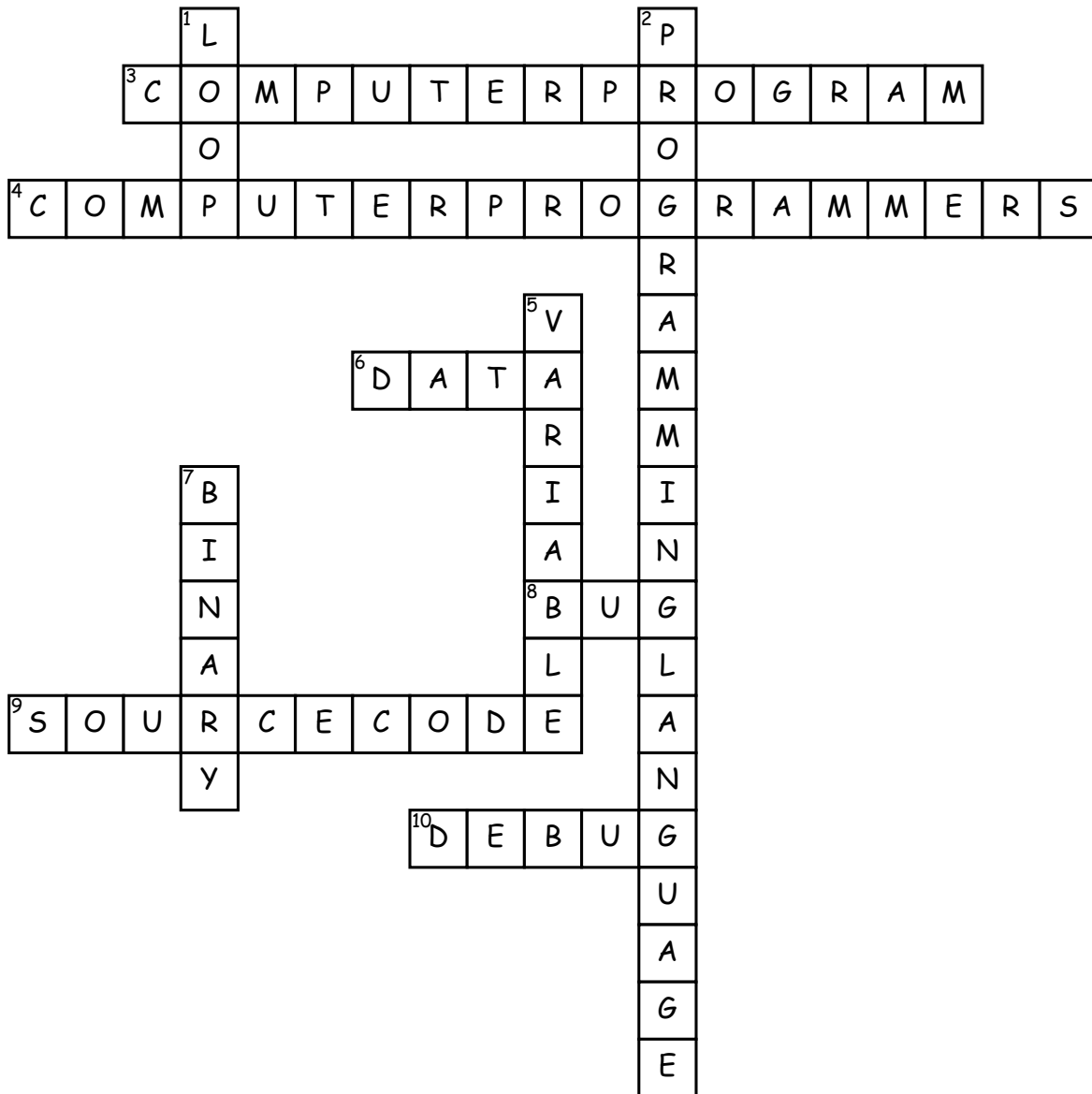
Across

3. A set of instructions for the computer that when executed, gives results.

4. People who create, modify, and test code.

6. The items that your program works with, such as integers and character strings.

8. an error in a software program.

9. The program itself, as written by the programmer.

10. A methodical process of finding a reducing the number of defects in a computer program.

Down

1. A programming language construction that allows the programmer to instruct the computer to perform an instruction or set of instructions over and over again.

2. A special language that allows people to instruct computers to perform an action or set of actions.

5. A sort of box or holder that can be used to store a value.

7. A computer language that only consists of 1's and 0's.