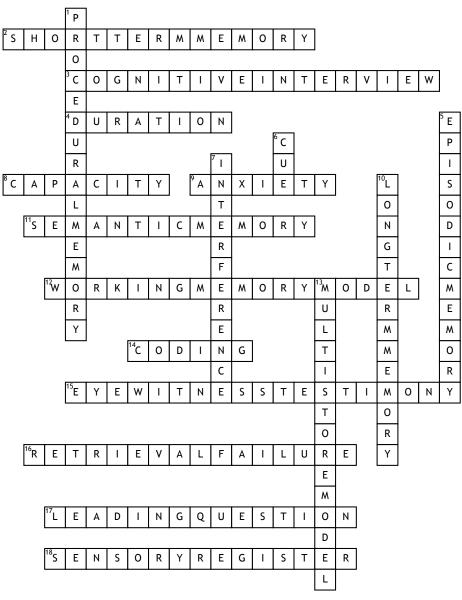
Name:

Memory Game



<u>Across</u>

2. the limited capacity memory store

3. a method of interviewing eyewitnesses to help them retrieve more accurate memories

4. the length of time information can be held in the memory

8. the amount of information that can be held in the memory store

9. a state of emotional and physical arousal, including having worried thoughts and feeling of tension

11. a long term memory store for our knowledge of the world

12. a representation of the short term memory

14. the format in which information is stored in various memory stores

15. the ability of people to remember the details of events which they themselves observed

16. a form of forgetting, occurring when we don't have the necessary cues to access memory

17. a question which is asked in a certain way to prompt a certain answer

18. the memory store for each of our five senses

<u>Down</u>

 a long term memory store for our knowledge of how to do things
a long term memory store for personal events

6. a trigger of information that allows us to access a memory7. forgetting because one memory blocks another , causing one or both to be distorted or forgotten

10. the permanent memory store13. a representation of how memory works in terms of three stores called sensory register, short term memory and long term