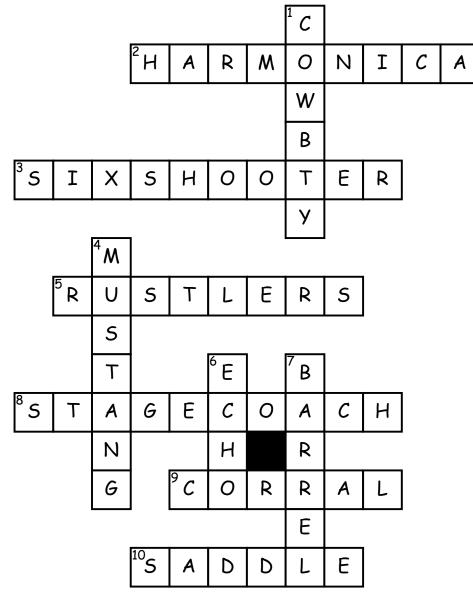
Ghost Town at Sundown



<u>Across</u>

2. A small instrument played by breathing in it

- 3. A six-chambered gun
- 5. Thieves who steal livestock
- 8. A horse-drawn carriage
- 9. A closed space for holding livestock
- 10. A leather seat for a rider

<u>Down</u>

1. Hired man who tends cattle

- 4. A wild horse
- 6. Repetition of a sound

7. A large cylindrical container