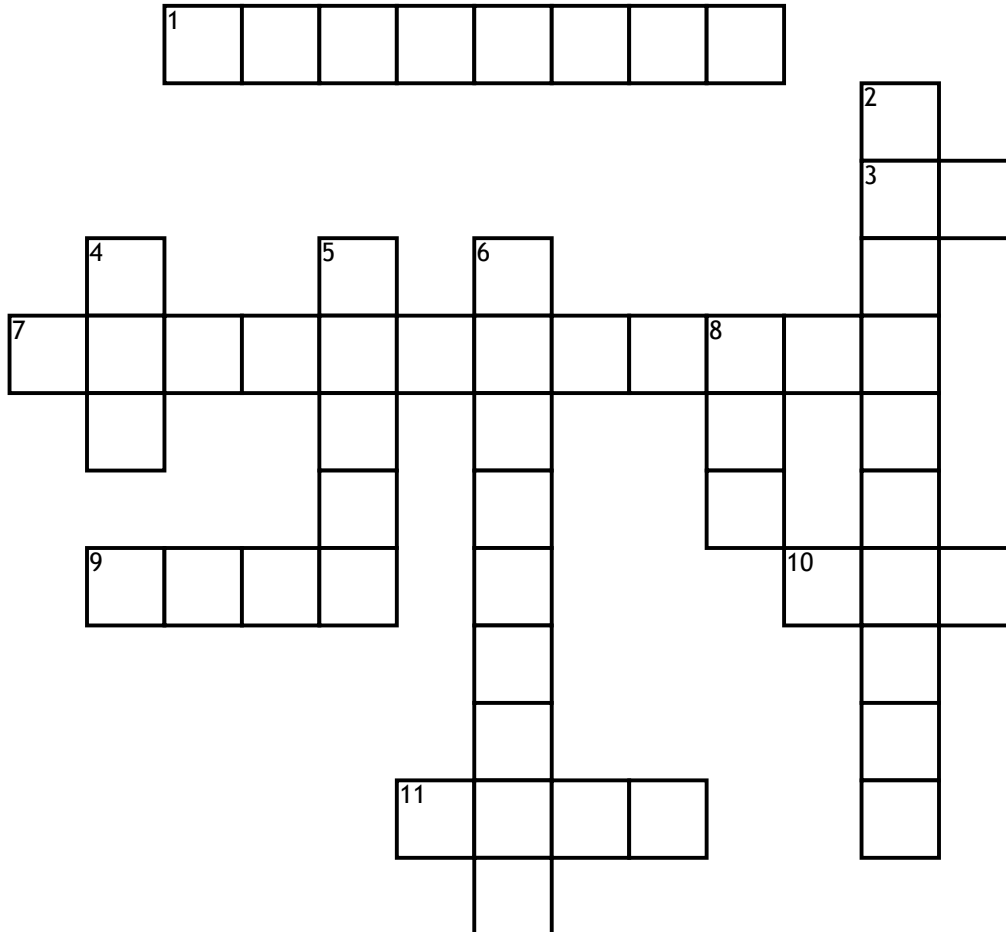


Name: _____

Date: _____

COMPUTER NETWORKS



Across

1. Waves which can be used in remote devices.
3. The address used to identify machine on the network.
7. Most expensive wired media.
9. A protocol used to transfer data and files on WWW.
10. Type of network used to connect MP3 player to phone.
11. Topology in which each node is directly connected to Hub/Switch

Down

2. Waves which can not pass through obstacles.
4. A protocol used for direct communication between two computers connected by phone line to server.
5. A protocol used for communication between two computers on internet.
6. Type of transmission media used to transfer data from cellphone to laptop.
8. Topology in which all nodes are connected to the main cable.