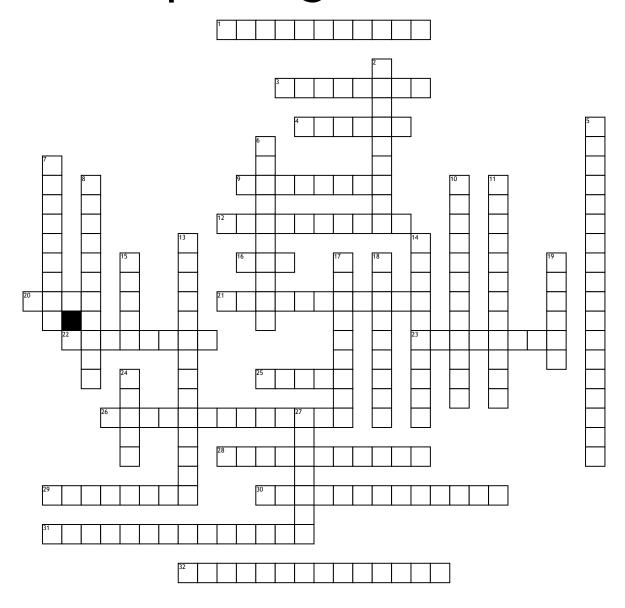
Exploring Careers



Across

- 1. an individual's feelings, actions, habits, and thoughts
- 3. a work schedule that allows workers to choose work hours that fit their particular needs
- 4. ideas a person lives by
- 9. a skill that has been developed
- 12. the things about work that are important to a person $% \left(1\right) =\left(1\right) \left(1\right) \left($
- 16. what a person does for pay
- **20.** a group of people who work together to set goals and make decisions to solve problems and put ideas into action
- 21. a set of related job skills and experiences
- 22. working at least 40 hours per week
- 23. the potential a person has for learning a skill
- 25. items that people sell

- **26.** knowing one's own thoughts, feelings, and actions
- **28.** using outside resources to preform activities traditionally handled by internal company staff
- 29. activities people do for others for a fee
- **30.** all the world's economies and how they are linked
- **31.** equal emplyment opportunity for all, regardless of gender
- **32.** the different ways people naturally think and learn

Down

- **2.** the way a person uses his or her time, energy, and other resources
- **5.** a wide varietyof workers with different backgrounds, experiences, ideas, and skills in the work place
- **6.** all people over the age of 16 who work or are seeking work

- **7.** the need for workers and the kind of work available to them
- 8. working at home for a company
- **10.** building structures
- **11.** designing and constructing structures that enclose space to meet human needs
- **13.** values that reflect the importance of money in a person's happiness
- 14. a flexible work arragement that allows 2 part time employees to divide one full-time
- 15. the ability to perform a task due to training and experience
- 17. favorite activities
- **18.** the buying and selling of goods and services via the internet
- **19.** a work history of one or more jobs in the same of related fields of interests
- **24.** a change over a period of time
- **27.** the ways people make make, buy, and sell goods and services