Name: _____   Date: _____

Agile Crossword

The crossword grid contains the following filled answers:

- 1 Down: VISUAL
- 2 Down: WORKING
- 3 Down: SPRINTREVIEW
- 4 Across: DAILY
- 5 Down: PROCUCS (PRO...CUCS)
- 6 Across: ORGANIZING
- 7 Down: DISCIPLINE
- 8 Down: DECO
- 9 Down: USERSTORY
- 10 Across: MINDSET
- 11 Down: PAIRING
- 12 Down: PACE
- 13 Down: RESPECT
- 14 Across: FIRST
- 15 Across: ESTIMATE
- 16 Across: ARTIFACTS
- 17 Down: GOAL
- 18 Across: CONTINUOUS
- 19 Across: REPOSITORY
- 20 Across: SPIKE
- 21 Across: WORK
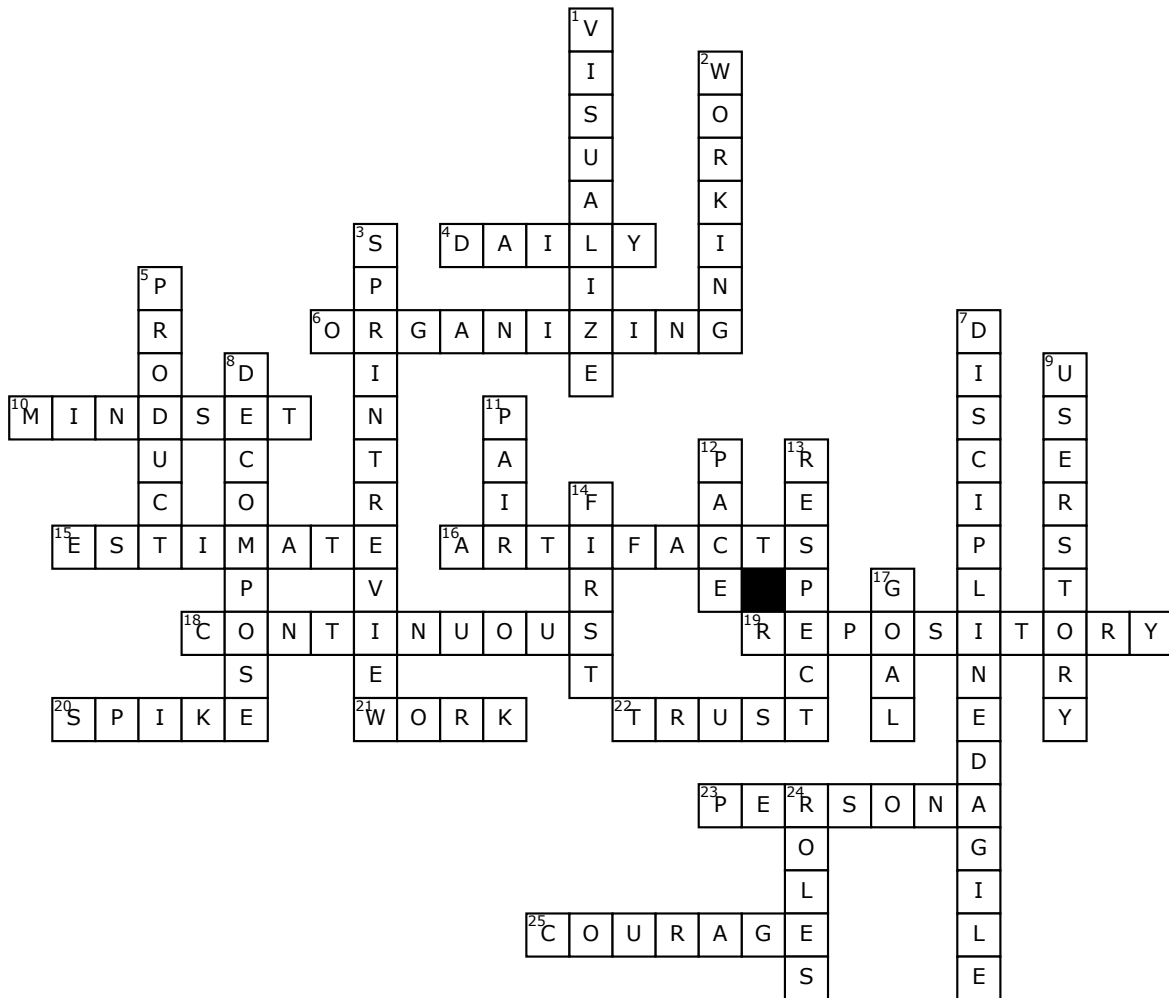- 22 Across: TRUST
- 23 Across: PERSONA
- 24 Down: ROLES
- 25 Across: COURAGE

Across
4. How often the team meets to inspect the work by answering questions about their progress, planned work, and roadblocks.

6. A self _____ team decides as a team how they'll meet their goals.

10. Unlike scrum and XP, lean is a _____, not a methodology.

15. Each item in the backlog has a description, the business value, an order, and a rough _____.

16. The product backlog, the sprint backlog, and the increment.

18. The kind of delivery agile teams try to achieve.

19. What a version control system provides for the team to store their code.

20. An activity performed within an increment/sprint such as research, investigation, exploration, or prototyping where the output is improved knowledge and not customer value.

21. Limit _____ in progress in order to improve throughput of work items through your process.

22. You need to _____ the team to get the job done.

23. A description of a fictional user created to identify the needs of the target user base and effectively prioritize features.

25. If you agree to a deadline you know you won't meet but say nothing for the fear of conflicts, you lack this value.

Down
1. The first practice a team needs to master when using kanban is to _____ their workflow.

2. Agile teams value _____ software over comprehensive documentation.

3. A meeting held at the end of the sprint to inspect the increment and adapt the product backlog if required.

5. A _____ backlog is a list of the new features, changes to existing features, bug fixes, infrastructure changes, or other activities that a team may deliver in order to achieve a specific outcome.

7. A process decision framework that combines several agile best practices into a comprehensive model.

8. What the team does to turn the sprint backlog items into tasks.

9. A simple description of a requirement or a product feature that is written from the end-user's point of view.

11. An agile software development technique in which two programmers work together at one workstation.

12. Working at a sustainable _____ means working 40 hours a week so the team doesn't burn out.

13. XP and scrum value that tells team members to treat each other the way they would want to be treated themselves.

14. TDD means writing unit tests _____.

17. The sprint _____ is an objective crafted by the team when they plan the sprint.

24. Product owner, scrum master, and development team.