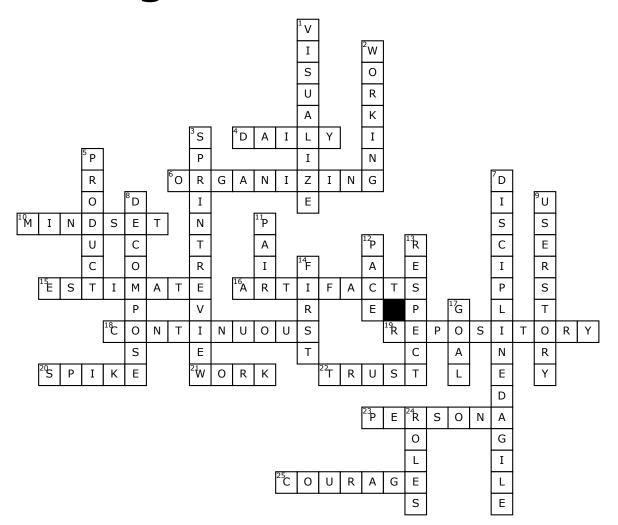
Name:	Date:

Agile Crossword



Across

- **4.** How often the team meets to inspect the work by answering questions about their progress, planned work, and roadblocks.
- **6.** A self _____ team decides as a team how they'll meet their goals.
- **10.** Unlike scrum and XP, lean is a ______, not a methodology.
- **15.** Each item in the backlog has a description, the business value, an order, and a rough
- **16.** The product backlog, the sprint backlog, and the increment.
- **18.** The kind of delivery agile teams try to achieve.
- **19.** What a version control system provides for the team to store their code.
- **20.** An activity performed within an increment/sprint such as research, investigation, exploration, or prototyping where the output is improved knowledge and not customer value.
- **21.** Limit ____ in progress in order to improve throughput of work items through your process.

- **22.** You need to ______ the team to get the job done.
- **23.** A description of a fictional user created to identify the needs of the target user base and effectively prioritize features.
- **25.** If you agree to a deadline you know you won't meet but say nothing for the fear of conflicts, you lack this value.

Down

- 1. The first practice a team needs to master when using kanban is to _____ their workflow.
- **2.** Agile teams value _____ software over comprehensive documentation.
- **3.** A meeting held at the end of the sprint to inspect the increment and adapt the product backlog if required.
- **5.** A _____ backlog is a list of the new features, changes to existing features, bug fixes, infrastructure changes, or other activities that a team may deliver in order to achieve a specific outcome.
- **7.** A process decision framework that combines several agile best practices into a comprehensive model.

- **8.** What the team does to turn the sprint backlog items into tasks.
- **9.** A simple description of a requirement or a product feature that is written from the end-user's point of view.
- **11.** An agile software development technique in which two programmers work together at one workstation.
- **12.** Working at a sustainable _____ means working 40 hours a week so the team doesn't burn out.
- **13.** XP and scrum value that tells team members to treat each other the way they would want to be treated themselves.
- 14. TDD means writing unit tests ___
- **17.** The sprint _____ is an objective crafted by the team when they plan the sprint.
- **24.** Product owner, scrum master, and development team.