

Spells, Charms, and curses of the Wizarding World

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| 1. erases memories G | A. priori incantatum |
| 2. conjures a bunch of flowers O | B. serpensortia |
| 3. full body bind on the victim N | C. riddikulus |
| 4. wand acts like a compass P | D. reducio |
| 5. reveals wands last spell or cast L | E. reducto |
| 6. spell that is the result of brother wands dueling A | F. wingardium leviosa |
| 7. reflects spells back to sender H | G. obliviate |
| 8. counter spell to sonorus J | H. protego |
| 9. counter spell to engorgio D | I. scruge |
| 10. blasts solid objects aside E | J. quietus |
| 11. releases user from binding K | K. relashio |
| 12. repairs things S | L. priori incantato |
| 13. tickles the opponent Q | M. stupefy |
| 14. repels a boggart (combined with laughter) C | N. petrificus totalus |
| 15. destroys remains of a ghost I | O. orchideous |
| 16. produces a snake B | P. point me |
| 17. knocks out the opponent M | Q. rictumsempra |
| 18. forces the opponent to dance T | R. waddiwasi |
| 19. unsticks an object R | S. reparo |
| 20. makes an object fly F | T. tarantallegra |