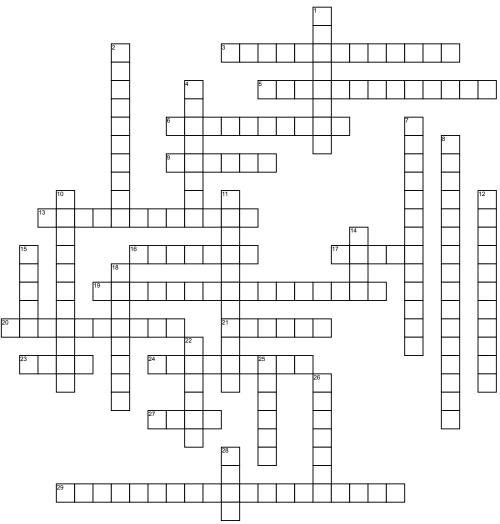
Name:	Date:	Period:

Short Fiction Terms



Across

- 3. Point where the conflict begins (plot diagram)
- **5.** Point in the story where the conflict starts to get resolved (plot diagram)
- 6. The character directly against the protagonist
- **9.** High point or turning point in the story (plot diagram)
- **13.** Point where complications begin in the story (plot diagram)
- **16.** The time and place of a story
- 17. A character who shows a myriad of emotions
- **19.** Narrator is outside the story and has limited knowledge of characters' internal thoughts and conflict (point of view)
- 20. The end of the story (plot diagram)
- 21. Saying one thing but meaning another (irony)

- 23. A character who shows only one or two emotions
- **24.** Character in the story is telling the story (point of view)
- **27.** A character who is the exact opposite of another in traits
- **29.** Narrator is not a character in the story but knows thoughts/emotions of all characters

Down

- 1. A character who triggers events
- 2. Point in the plot where the setting and characters are introduced (plot diagram)
- **4.** Problem that arises within the story between one or more individuals or things
- 7. Hints that something is going to happen

- 8. The author reveals either directly or indirectly qualities and actions that help the reader learn about the characters
- **10.** An event occurs that was not expected (irony)
- 11. The perspective from which the story is told
- **12.** The main character of the story
- **14.** The emotion the author conveys about the subject matter he/she is writing about
- **15.** The implied, unwritten message by the author; usually having to do with the need for social change
- **18.** When the reader or audience knows something that the characters do not (irony)
- 22. A character who does not change
- 25. That which stands for more than itself
- **26.** A character who changes as a result of the events in the story
- 28. An emotion the reader feels from the literature

Word Bank

Antagonist Mood Theme Tone Flat Dramatic Narrative Hook Foil Falling Action 3rd Person Limited Characterization Protagonist Foreshadowing Static Situational Symbol 3rd Person Omniscient Climax Exposition Verbal Setting Denouement Catalyst Conflict Rising Action Dynamic 1st Person Point of View Round