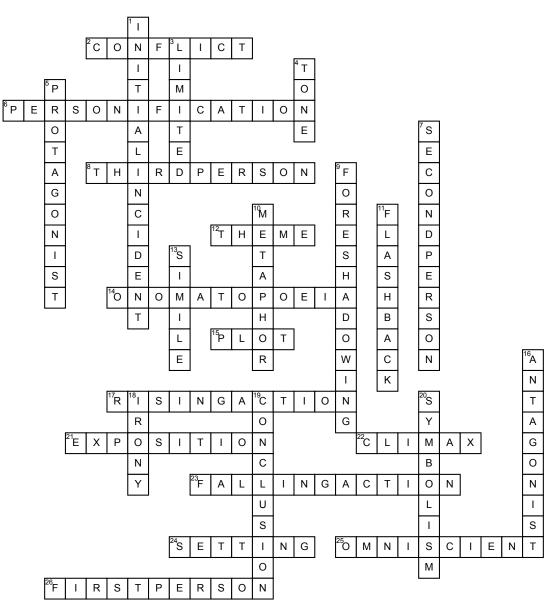
short story unit



<u>Across</u>

2. struggle between two forces

6. giving non-humans things human qualities

8. watching the action happen to others

- **12.** main message or big idea
- 14. words that imitate sound
- **15.** events in the story

17. body of the story that leads

- up to the climax
- **21.** information about

characters, setting and problem

22. turning point

23. events that wrap up the conflct

24. time and place
25. knowing all that is happening to all characters
26. narrator is participate "I"

<u>Down</u>

1. when the conflict begins

3. only seeing a small portion of information through one character

4. what the author leads you to feel

5. normally the main character

7. reader is participate "you"

9. hinting at things to come in the future

10. direct comparison

11. referring to an event in the characters past to reveal more information

13. comparison of two things using like or as

16. person/thing in conflict with the protagonist

18. when the opposite of what you expect happens

19. ending of story

20. the use of an object to

represent an idea or feeling