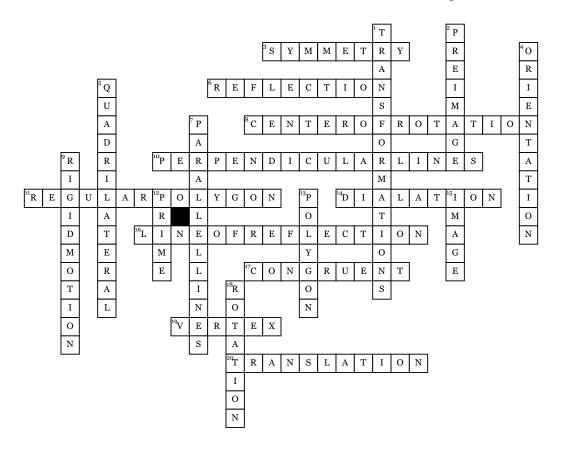
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Unit 6: Transformations & Symmetry



Across

- **3.** one shape becomes exactly like another when you move it in some way: turn, flip or slide.
- **6.** a transformation that "flips" a figure over a mirror or reflection line.
- **8.** a fixed point around which shapes move in a circular motion to a new position.
- **10.** two lines that intersect to form a right angle.
- 11. when all angles are equal and all sides are equal (otherwise it is "irregular").
- **14.** a transformation that stretches or shrinks a figure to create a similar figure.
- **16.** a line that a figure is flipped across to create a mirror image of the original figure.

- 17. having exactly the same size and shape.
- **19.** a point where two or more straight lines meet.
- **20.** a transformation that "slides" each point of a figure the same distance in the same direction.

Down

- **1.** the act of changing the position of a shape on a coordinate plane.
- **2.** the original image before transformation.
- **4.** the way an object is 'pointing' or angled.
- **5.** plane figure having four sides and four angles.

- 7. lines in the same plane that do not intersect.
- **9.** a transformation in the plane that preserves distance and angle measure.
- **12.** a symbol used to distinguish one quantity x' ("x prime") from another x. Prime marks are most commonly used to denote transformed coordinates.
- **13.** a plane figure with at least three straight sides and angles, and typically five or more.
- **15.** a figure resulting from a transformation.
- **18.** a transformation where you "turn" a figure about a given point.

Word Bank

| translation | parallel lines | orientation | prime | dialation |
|--------------------|-----------------|--------------------|---------------------|-----------------|
| rotation | polygon | image | pre-image | congruent |
| center of rotation | quadrilateral | reflection | perpendicular lines | symmetry |
| vertex | regular polygon | line of reflection | rigid motion | transformations |