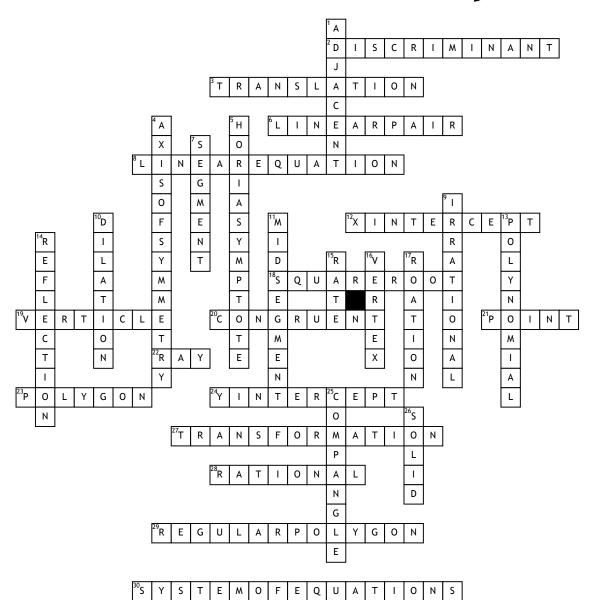
Name:	Date:

Math Vocabulary



<u>Across</u>

- 2. A parameter of an object or system calculated as an aid to its classification or solution.
- ${f 3.}$ A function that moves an object a certain distance.
- 6. Pair of adjacent, supplementary angles.
- **8.** An algebraic equation, such as y = 4x + 3, in which the variables are of the first degree.
- **12.** the point at which the line crosses the \boldsymbol{x} axis.
- **18.** A value that, when multiplied by itself, gives the number.
- **19.** The angles opposite each other when two lines cross.
- 20. Exactly equal in size and shape.
- **21.** an element of some set called a space (a dot).
- **22.** Starts at a given point and goes off in a certain direction forever.

- **23.** Any 2-dimensional shape formed with straight lines.
- **24.** Where the line crosses the y-axis.
- **27.** four specific ways to manipulate the shape of a point, a line, or shape.
- **28.** Any number that can be expressed as the quotient or fraction p/q of two integers.
- 29. A polygon that is both equillateral and
- **30.** Set of equations without a common solution.

<u>Down</u>

- 1. Two angles that share a common side and a common vertex, but do not overlap.
- **4.** A line through a shape so that each side is a mirror image.
- **5.** vertical lines (perpendicular to the x-axis) near which the function grows without bound.
- 7. part of a line that is bounded by two distinct end points, and contains every point on the line between its endpoints.

- 9. Simply the opposite of a rational number.
- **10.** Transformation that produces an image that is the same shape as the original, but is a different size.
- **11.** (of a triangle) Is the segment joining the midpoints of two sides of the triangle
- **13.** an expression consisting of variables and coefficients which only employs the operations of addition, subtraction, multiplication, and non-negative integer exponents.
- 14. The flip of a shape over a line.
- **15.** A special ratio in which the two terms are in different units.
- **16.** The common endpoint of two or more rays or line segments.
- **17.** A transformation in which a plane figure turns around a fixed center point.
- 25. Angles that add up to 90 degrees or less.
- **26.** A three dimensional (3D) object.