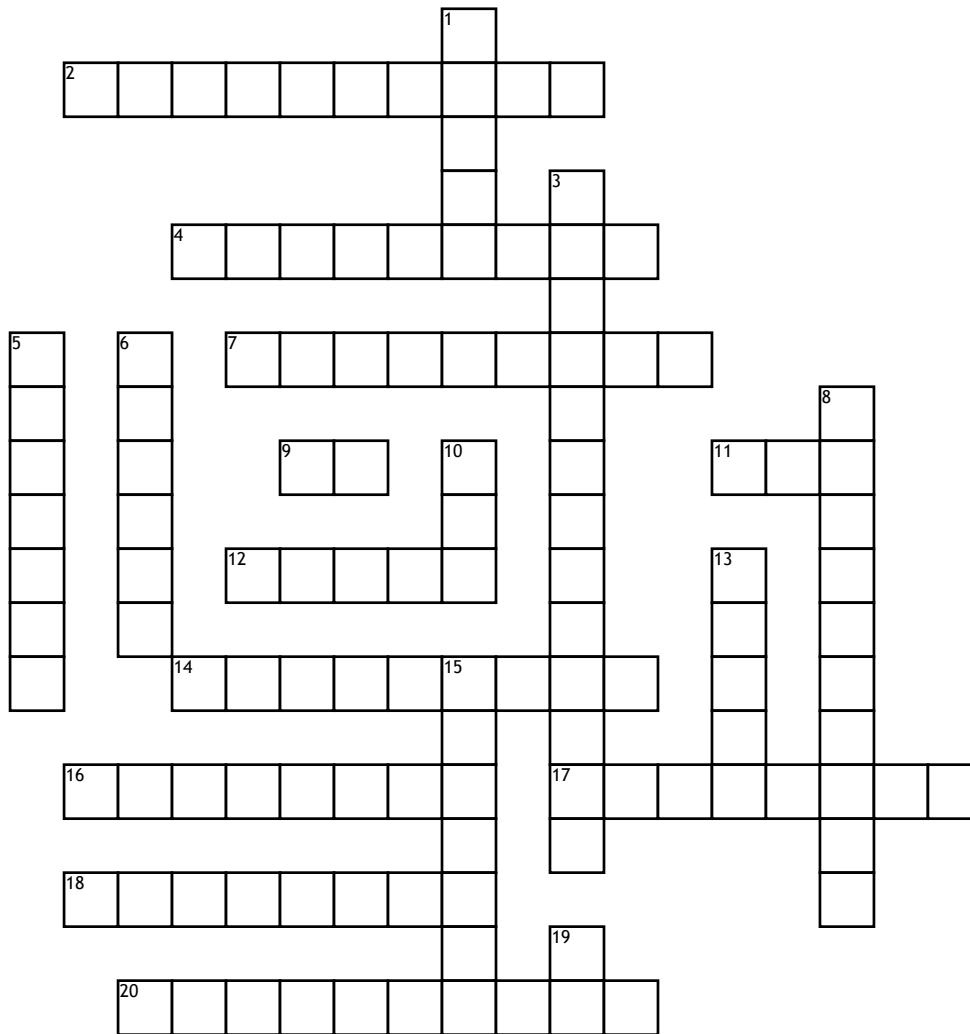


Name: _____

Date: _____

Flash CS6



Across

2. What is this symbol called in programming } (5,5)
 4. What is this symbol called in programming { (4,5)
 7. Property setting for a text box if you want to put more than one line in it (4,4)
 9. Shortcut key to get into the scripting window (2)
 11. Abbreviation commonly used in programming languages to store a changing value (3)
 12. Flash is an _____ driven program (5)

14. Symbol type. Object can be converted to this for animation or interaction (5,4)

16. Section of script that instructs flash what to do when an event has occurred (8)

17. Area of the screen used for animation (4,4)

18. Scripting function that waits for an event to occur. A successful student is also a good _____ (8)

20. What you do to an object to convert it to a symbol (5,5)

Down

1. Each object should be placed on a seperate _____ (5)

3. Scripting language in Flash (12,1)

5. Objects can either be imported straight onto the stage or into here (7)

6. Dropdown menu used to display or hide toolbars (6)

8. Area of the screen where objects can be changed or given an instance name _____ panel (10)

10. suffix commonly used with text boxes in Flash mytext_??? (3)

13. Common name for the work area in Flash (5)

15. Drop-down menu used to run/test the program

19. Suffix usually given to a movie clip name eg: cat_?? (2)

Word Bank

txt	layer	Actionscript3	Properties	Control
multiLine	RightClick	Event	RightBrace	Library
Stage	function	Timeline	mc	LeftBrace
Window	Movieclip	Var	F9	Listener