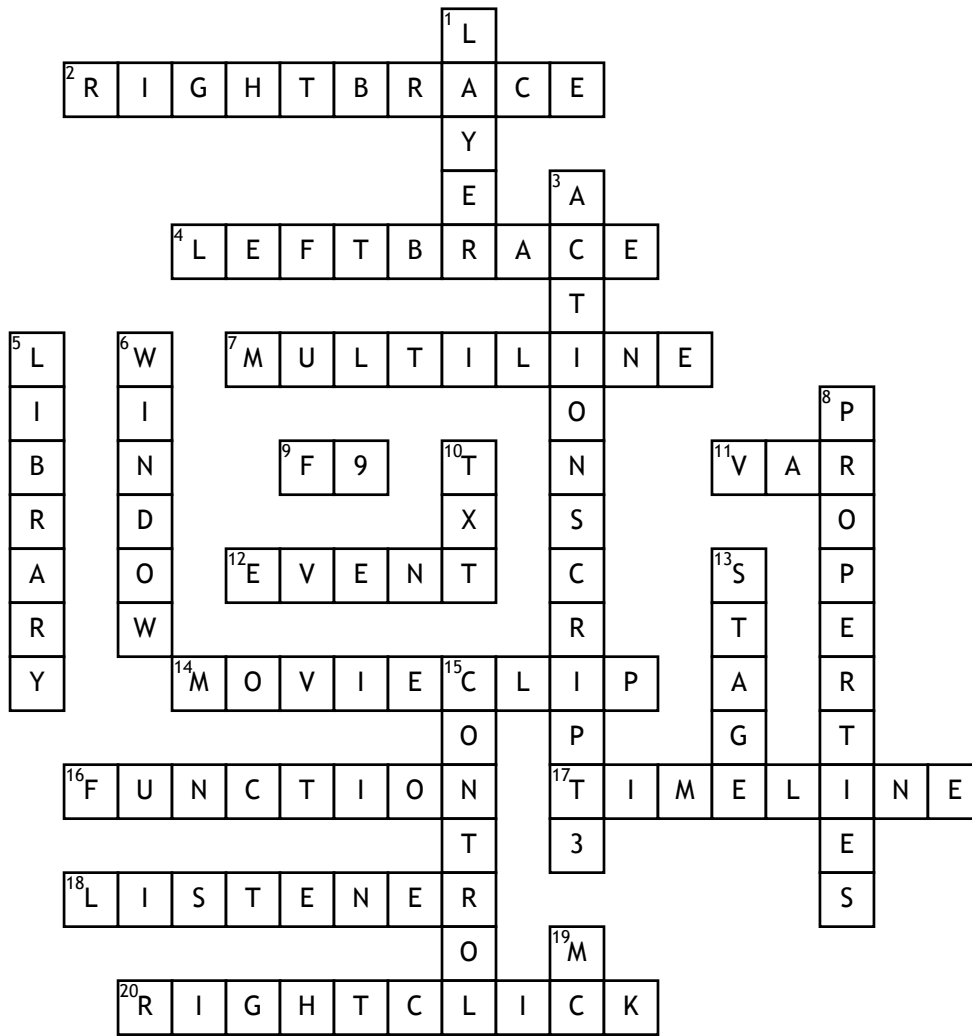


Name: _____

Date: _____

Flash CS6



Across

2. What is this symbol called in programming } (5,5)
 4. What is this symbol called in programming { (4,5)
 7. Property setting for a text box if you want to put more than one line in it (4,4)
 9. Shortcut key to get into the scripting window (2)
 11. Abbreviation commonly used in programming languages to store a changing value (3)
 12. Flash is an _____ driven program (5)

14. Symbol type. Object can be converted to this for animation or interaction (5,4)
 16. Section of script that instructs flash what to do when an event has occurred (8)
 17. Area of the screen used for animation (4,4)
 18. Scripting function that waits for an event to occur. A successful student is also a good _____ (8)
 20. What you do to an object to convert it to a symbol (5,5)

Down

1. Each object should be placed on a separate _____ (5)

3. Scripting language in Flash (12,1)
 5. Objects can either be imported straight onto the stage or into here (7)
 6. Dropdown menu used to display or hide toolbars (6)
 8. Area of the screen where objects can be changed or given an instance name _____ panel (10)
 10. suffix commonly used with text boxes in Flash mytext_??? (3)
 13. Common name for the work area in Flash (5)
 15. Drop-down menu used to run/test the program
 19. Suffix usually given to a movie clip name eg: cat_?? (2)

Word Bank

multiLine
 layer
 Control
 RightBrace

Actionscript3
 Movieclip
 txt
 Window

RightClick
 function
 Library
 Listener

Stage
 F9
 mc
 Timeline

Properties
 Var
 Event
 LeftBrace